



Join us for a fun, clue solving,  
scavenger hunting adventure

IN HISTORIC DOWNTOWN  
CHARLES TOWN!

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### CHARLES TOWN HERITAGE QUEST 2011 RULES

- Entries will be available for one of three divisions, “Family Team” or “Team” or “Individual”  
“Family Team” includes at least one adult and one child age 12 or below.  
“Team” is at least two people. No one under the age of 12 should be included in this division.  
“Individual” is for one person over the age of 12 working by themselves.
- Teams who enter must register all individuals before the official start of the game.
- **All players should be present for registration on September 17, 2011 between 10:30 - 11:00 am.**  
Clues will be distributed in sealed envelopes at 11:00 am. When all members have their Heritage Quest Clues, a signal will be given and the teams will be free to open the envelopes and set out on the Quest.
- The official game will be held on Saturday, September 17, 2011 from 11:00 am - 2:00 pm.
- Passport Clue Booklets must remain intact during game play to receive points.  
Booklets that have been separated will be disqualified. Teams should stay together throughout the game.
- When teams have collected answers, they will bring their completed passport and scavenger hunt items back to the Heritage Quest Registration Table. It is important to do this in a timely manner, ties will be broken based on speed.  
**Passport booklets will not be accepted after 2:00 pm. No exceptions.**
- All team members who have registered must be present at both check-in and check-out.
- Point will be awarded as follows:  
Teams will earn 10 points for every Question answered correctly.  
Teams will earn 10 points for every Passport Stamp or Scavenger Hunt item collected.
- If teams or individuals tie, the winner will be decided based upon the earliest check-out time.
- Trophies will be awarded to the First Place finisher/team of each Division. Ribbons will be awarded to all participants.
- Use of the internet will not be necessary, however will not be prohibited.
- Heritage Quest will take place throughout the Historic Charles Town area. Please be prepared for a long walk. Please follow all safety and traffic laws, be mindful of pedestrians and Heritage Festival patrons. The City of Charles Town, The Heritage Festival and Heritage Quest will not be held responsible for any injury you may receive or cause during the Heritage Quest Festival Game. **You are responsible for the safety of yourself and your teammates.**
- There are no clues or solutions that will require movement of stones or bricks, damage, digging, climbing of any architectural structure in the city. **We ask all participants to respect the property of private citizens and businesses as they complete their Heritage Quest.**
- Any Quest Stamps that go missing during the game will be taken out of play and no one will earn points for that particular Scavenger Hunt item to ensure everyone has the same opportunity for points.

Please direct pre-game questions to Becki: [HeritageQuest2011@gmail.com](mailto:HeritageQuest2011@gmail.com)